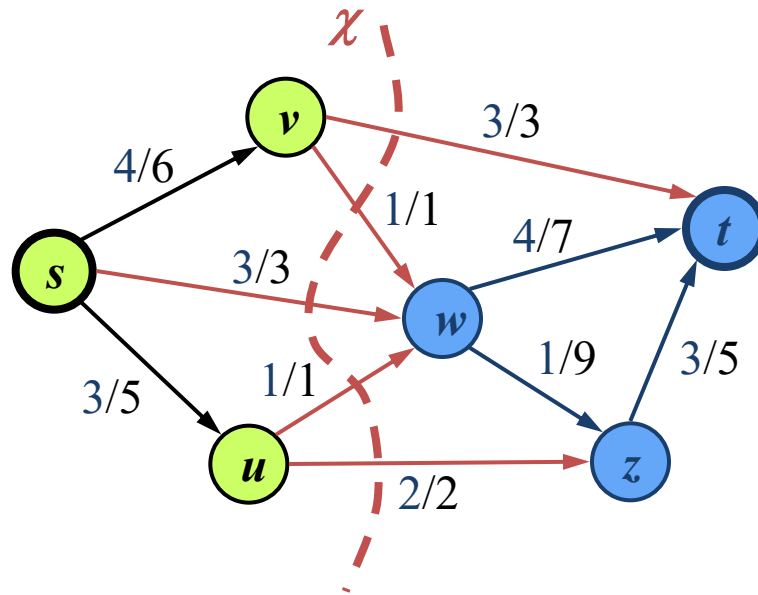


Maximum Flow



Outline and Reading

Flow networks

- Flow (8.1.1)
- Cut (8.1.2)

Maximum flow

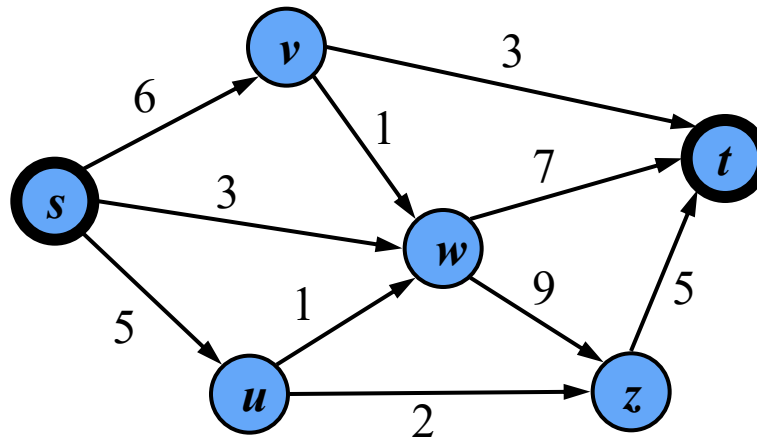
- Augmenting path (8.2.1)
- Maximum flow and minimum cut (8.2.1)
- Ford-Fulkerson's algorithm (8.2.2-8.2.3)
- Edmond Karp's algorithm (8.2.4)

Flow Network

A flow network (or just network) N consists of

- A weighted digraph G with nonnegative integer edge weights, where the weight of an edge e is called the **capacity** $c(e)$ of e
- Two distinguished vertices, s and t of G , called the **source** and **sink**, respectively, such that s has no incoming edges and t has no outgoing edges.

Example:



Flow

A **flow** f for a network N is an assignment of an integer values $f(e)$ to each edge e that satisfies the following properties:

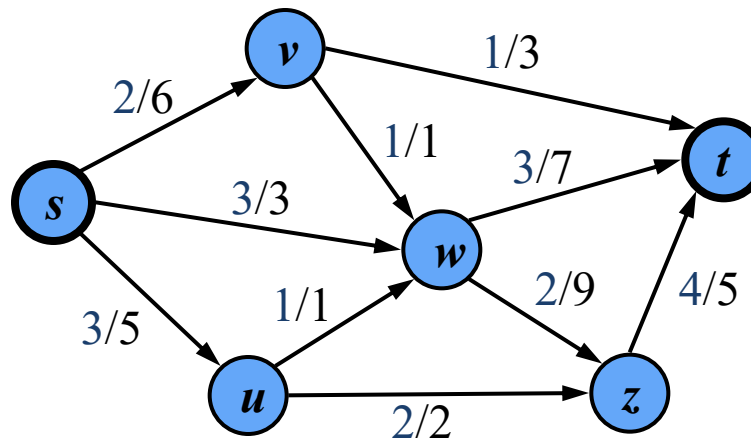
– **Capacity rule:** for each edge e , $0 \leq f(e) \leq c(e)$

– **Conservation rule:** for each vertex $v \neq s, t$
$$\sum_{e \in E^-(v)} f(e) = \sum_{e \in E^+(v)} f(e)$$

where $E^-(v)$ and $E^+(v)$ are the incoming and outgoing edges of v , resp.

- The **value of a flow** f , denoted $|f|$, is the total flow from the source, which is the same as the total flow into the sink

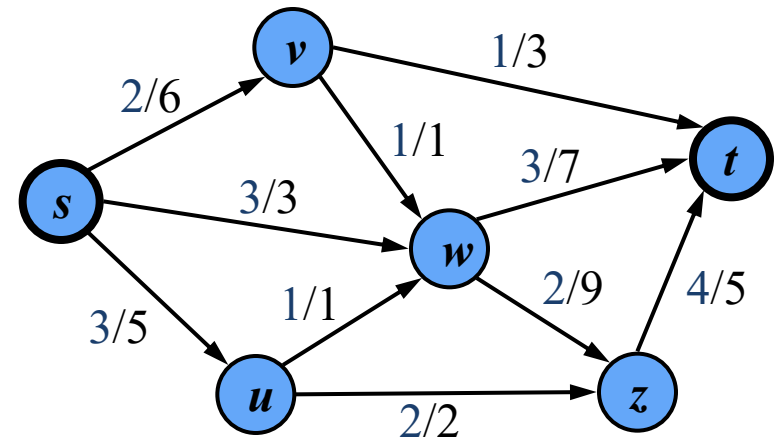
Example:



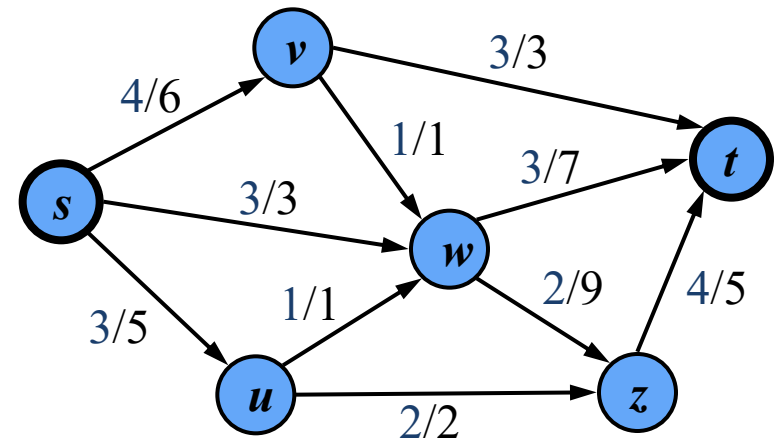
Maximum Flow

Maximum Flow

- A flow for a network N is said to be maximum if its value is the largest of all flows for N
- The **maximum flow problem** consists of finding a maximum flow for a given network N
- Applications
 - Traffic movements
 - Freight transportation
 - Maximum matching
 - Image segmentation



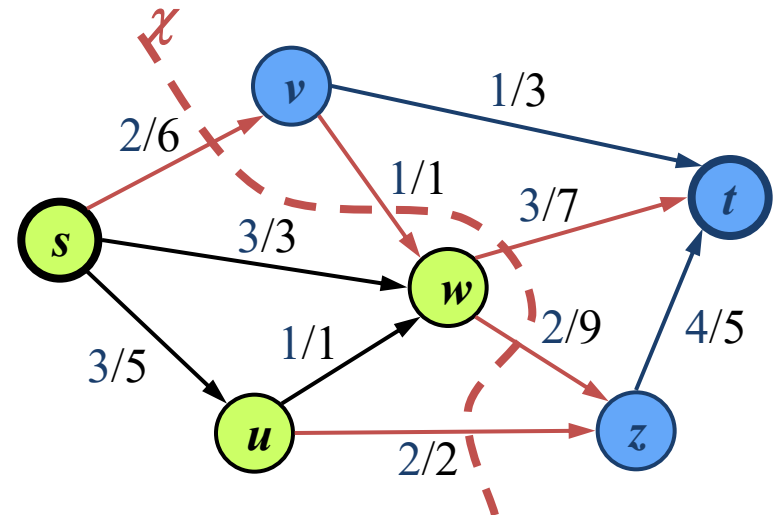
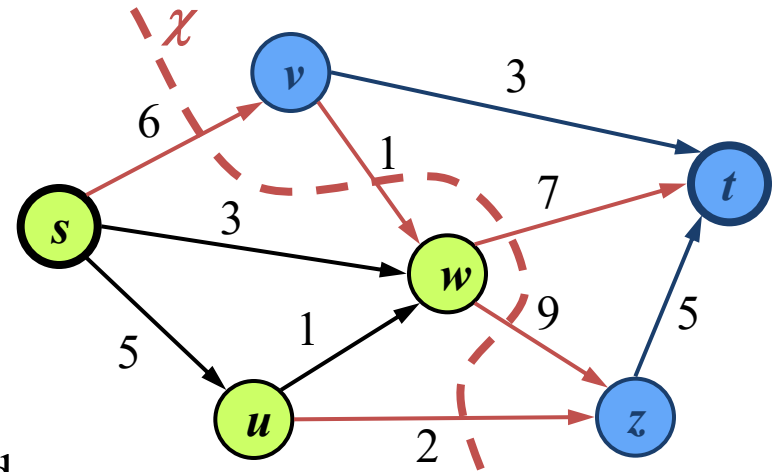
Flow of value $8 = 2 + 3 + 3 = 1 + 3 + 4$



Maximum flow of value $10 = 4 + 3 + 3 = 3 + 3 + 4$

Cut

- A **cut** of a network N with source s and sink t is a **partition** $\chi = (V_s, V_t)$ of the vertices of N such that $s \in V_s$ and $t \in V_t$
 - Forward edge of cut χ : origin in V_s and destination in V_t
 - Backward edge of cut χ : origin in V_t and destination in V_s
- **Flow** $f(\chi)$ across a cut χ : total flow of forward edges minus total flow of backward edges
- **Capacity** $c(\chi)$ of a cut χ : total capacity of forward edges
- Example:
 - $c(\chi) = 24$
 - $f(\chi) = 8$



Flow and Cut

Lemma:

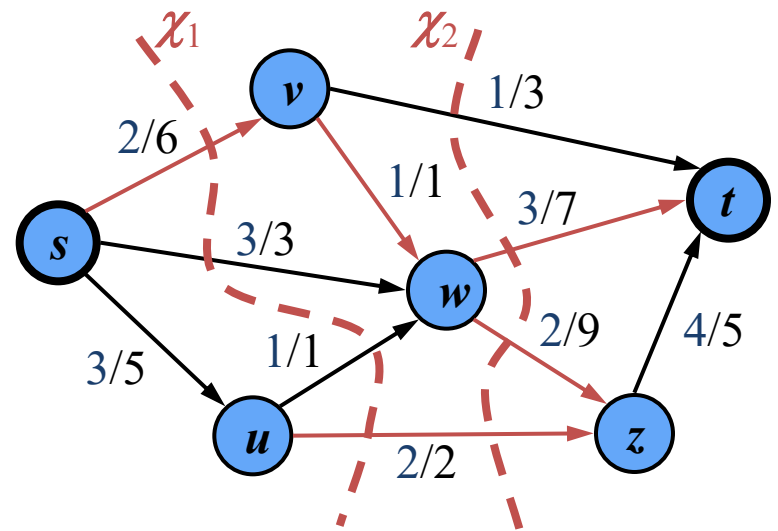
The flow $f(\chi)$ across any cut χ is equal to the flow value $|f|$

Lemma:

The flow $f(\chi)$ across a cut χ is less than or equal to the capacity $c(\chi)$ of the cut

Theorem:

The value of any flow is less than or equal to the capacity of any cut, i.e., for any flow f and any cut χ , we have $|f| \leq c(\chi)$



$$f(\chi_1) = 2 + 3 + 1 + 2 = 8$$

$$f(\chi_2) = 1 + 3 + 2 + 2 = 8$$

$$|f| = 8$$

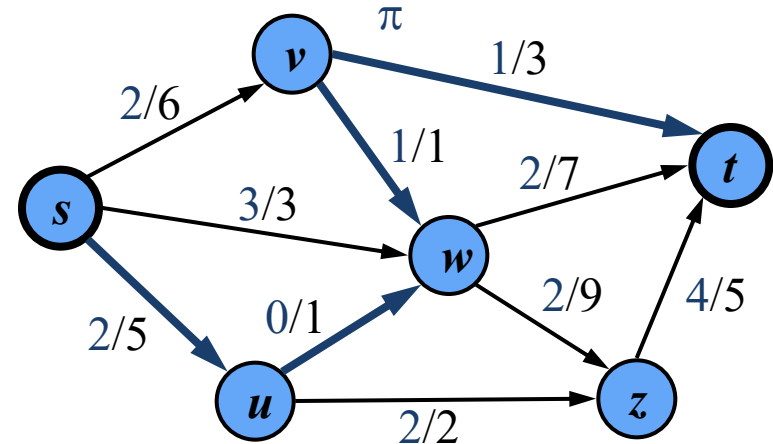
$$c(\chi_1) = 6 + 3 + 1 + 2 = 12$$

$$c(\chi_2) = 3 + 7 + 9 + 2 = 21$$

Augmenting Path

Consider a flow f for a network N

- Let e be an edge from u to v :
 - Residual capacity of e from u to v :
 $\Delta_f(u, v) = c(e) - f(e)$
 - Residual capacity of e from v to u :
 $\Delta_f(v, u) = f(e)$
- Let π be a path from s to t
 - The residual capacity $\Delta_f(\pi)$ of π is the smallest of the residual capacities of the edges of π in the direction from s to t



$$\begin{aligned} \Delta_f(s, u) &= 3 \\ \Delta_f(u, w) &= 1 \\ \Delta_f(w, v) &= 1 \\ \Delta_f(v, t) &= 2 \\ \Delta_f(\pi) &= 1 \\ |f| &= 7 \end{aligned}$$

A path π from s to t is an **augmenting path** if $\Delta_f(\pi) > 0$

Flow Augmentation

Lemma:

Let π be an augmenting path for flow f in network N . There exists a flow f' for N of value

$$|f'| = |f| + \Delta_f(\pi)$$

Proof:

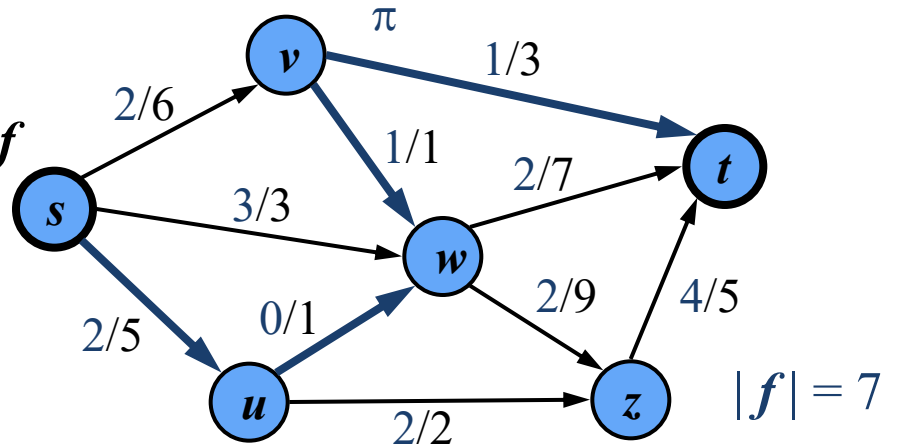
We compute flow f' by modifying the flow on the edges of π

- Forward edge:

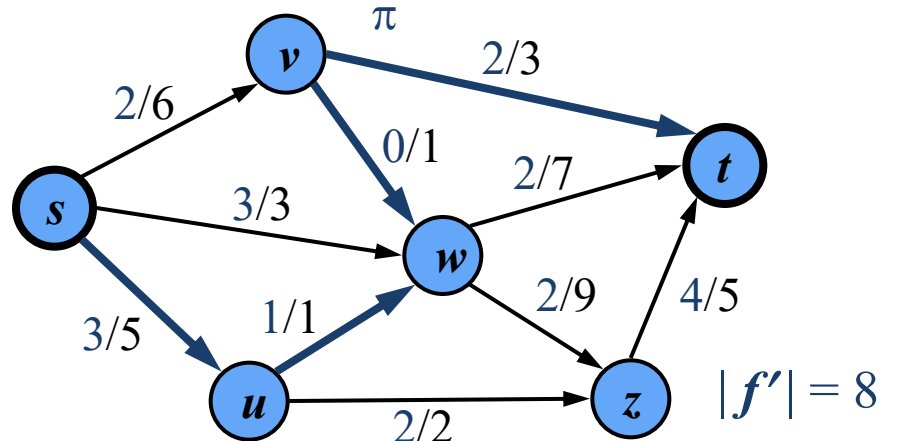
$$f'(e) = f(e) + \Delta_f(\pi)$$

- Backward edge:

$$f'(e) = f(e) - \Delta_f(\pi)$$



$$\Downarrow \quad \Delta_f(\pi) = 1$$



Ford-Fulkerson's Algorithm

- Initially, $f(e) = 0$ for each edge e
- Repeatedly
 - Search for an augmenting path π
 - Augment by $\Delta_f(\pi)$ the flow along the edges of π
- A specialization of DFS (or BFS) searches for an augmenting path
 - An edge e is traversed from u to v provided $\Delta_f(u, v) > 0$

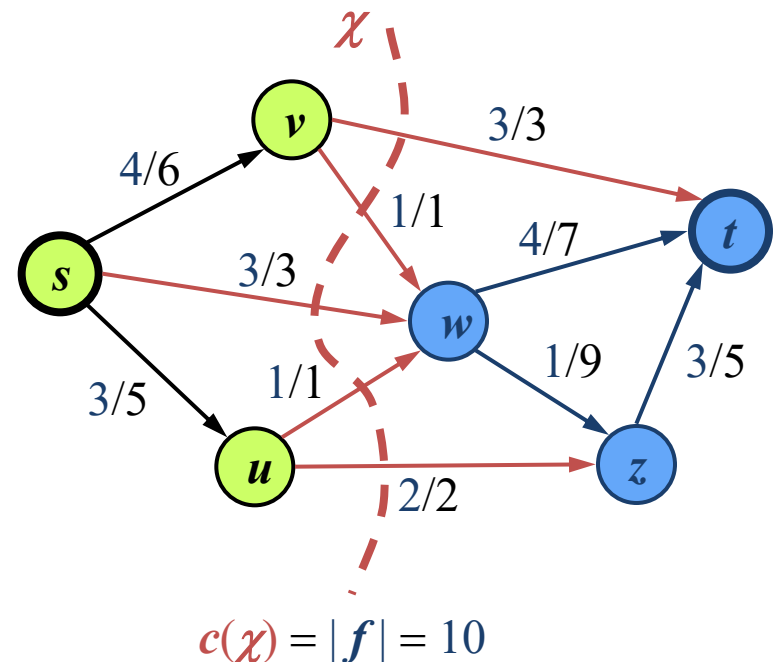
```
Algorithm FordFulkersonMaxFlow( $N$ )
  for all  $e \in G.edges()$ 
    setFlow( $e, 0$ )
  while  $G$  has an augmenting path  $\pi$ 
    { compute residual capacity  $\Delta$  of  $\pi$  }
     $\Delta \leftarrow \infty$ 
    for all edges  $e \in \pi$ 
      { compute residual capacity  $\delta$  of  $e$  }
      if  $e$  is a forward edge of  $\pi$ 
         $\delta \leftarrow \text{getCapacity}(e) - \text{getFlow}(e)$ 
      else {  $e$  is a backward edge }
         $\delta \leftarrow \text{getFlow}(e)$ 
      if  $\delta < \Delta$ 
         $\Delta \leftarrow \delta$ 
    { augment flow along  $\pi$  }
    for all edges  $e \in \pi$ 
      if  $e$  is a forward edge of  $\pi$ 
        setFlow( $e, \text{getFlow}(e) + \Delta$ )
      else {  $e$  is a backward edge }
        setFlow( $e, \text{getFlow}(e) - \Delta$ )
```

Max-Flow and Min-Cut

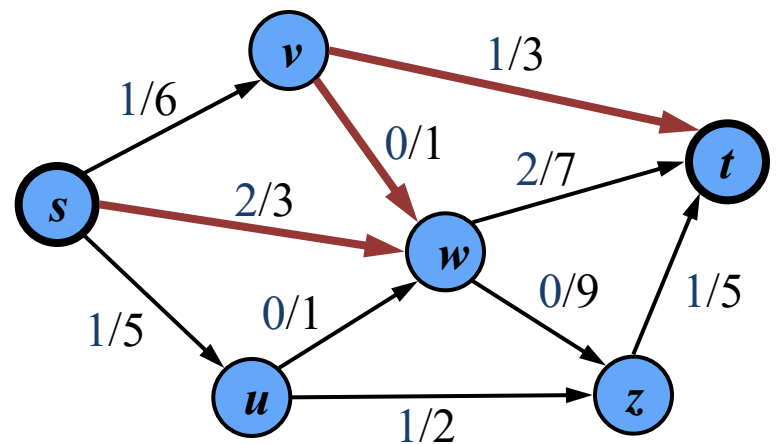
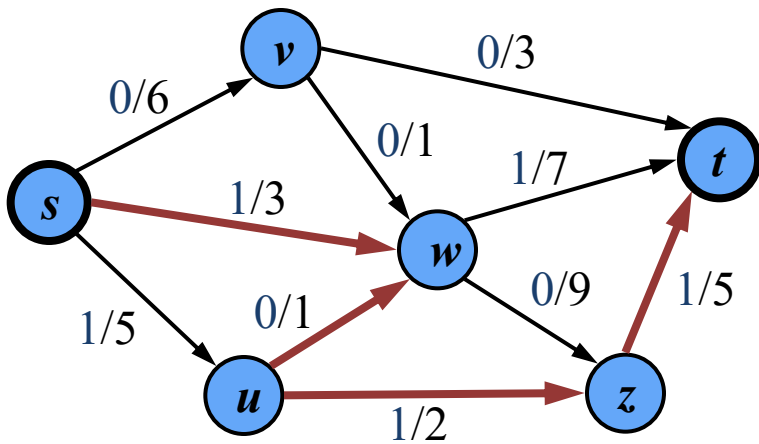
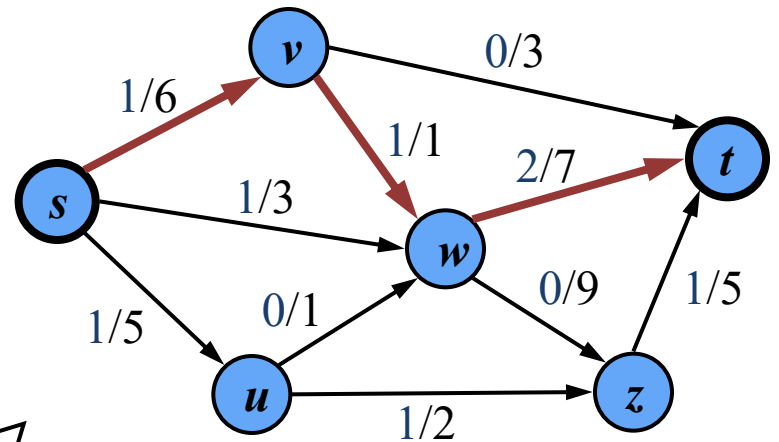
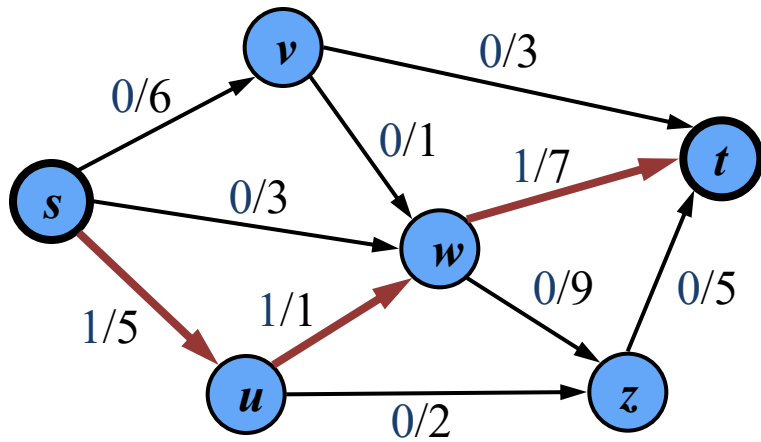
- Termination of Ford-Fulkerson's algorithm
 - There is no augmenting path from s to t with respect to the current flow f
- Define
 - V_s set of vertices reachable from s by augmenting paths
 - V_t set of remaining vertices
- Cut $\chi = (V_s, V_t)$ has capacity $c(\chi) = |f|$
 - Forward edge: $f(e) = c(e)$
 - Backward edge: $f(e) = 0$
- Thus, flow f has maximum value and cut χ has minimum capacity

Theorem:

The value of a maximum flow is equal to the capacity of a minimum cut

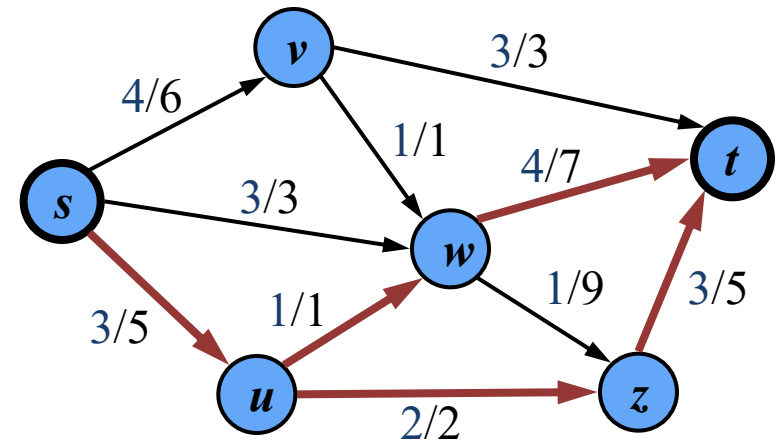
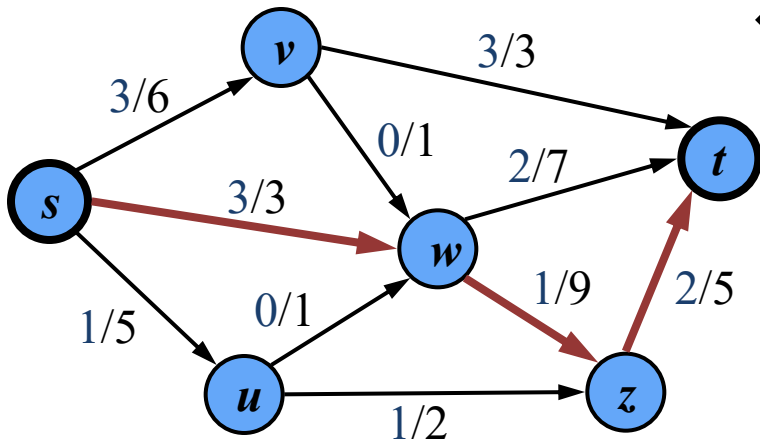
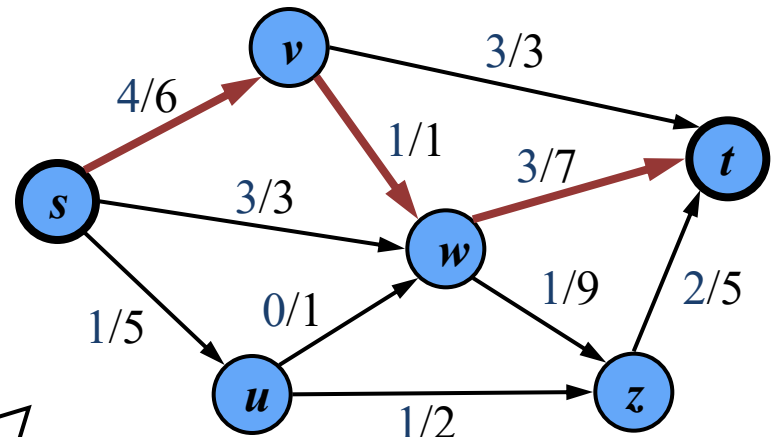
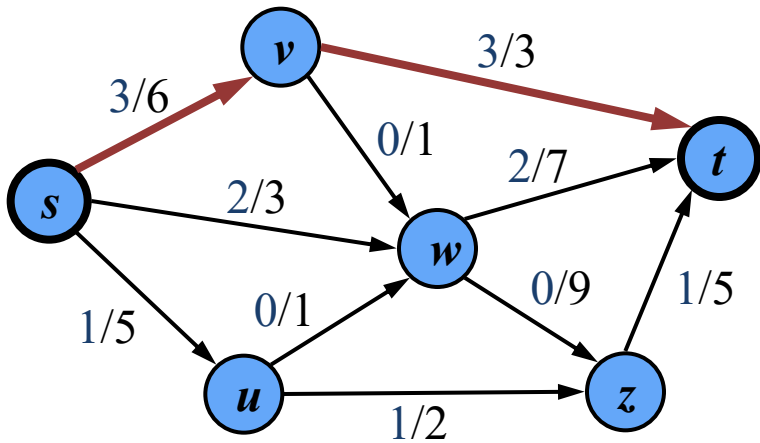


Example (1)



Maximum Flow

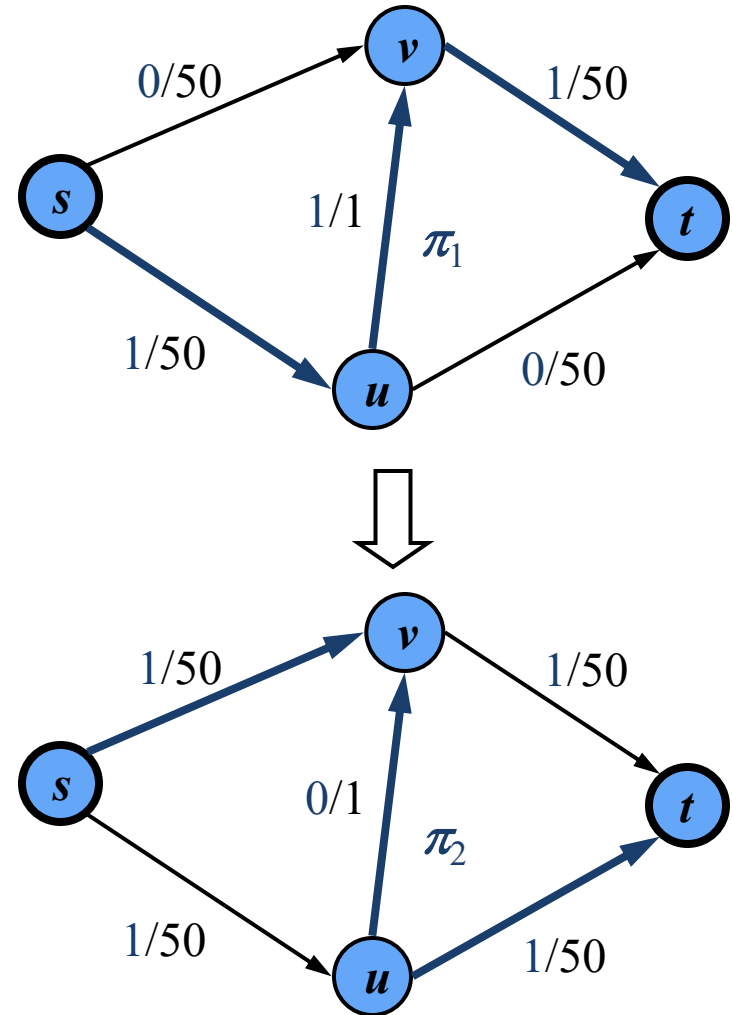
Example (2)



Maximum Flow

Analysis

- In the worst case, Ford-Fulkerson's algorithm performs $|f^*|$ flow augmentations, where f^* is a maximum flow
- Example
 - The augmenting paths found alternate between π_1 and π_2
 - The algorithm performs 100 augmentations
- Finding an augmenting path and augmenting the flow takes $O(n + m)$ time
- The running time of Ford-Fulkerson's algorithm is $O(|f^*|(n + m))$



Edmonds-Karp Algorithm

- A variation of the Ford Fulkerson algorithm that uses BFS to find augmenting paths
- Use a ‘more’ greedy choice to find good augmenting paths
 - choose an **augmenting path** with the **smallest number of edges**
- Running time is $O(nm^2)$ (proof in book)