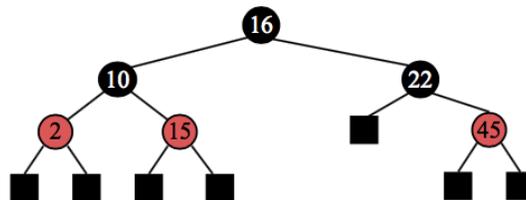


# Design and Analysis of Algorithms

## Homework 3

Clearly number your solution to each problem. Staple your solutions and bring them to class on the due date. Express your algorithms in pseudo-code when directed. Always provide justification for your answer when asked to give the running time of an algorithm. Be brief and concise, and draw pictures where appropriate.

- Illustrate the execution of the heap-sort algorithm on the following sequence: (2, 5, 16, 4, 10, 23, 39, 18, 26, 15). Show the contents of the heap and the sequence at each step of the algorithm.
  - Illustrate the execution of the bottom-up construction of a heap (like in Figure 2.49) on the following sequence: (2, 5, 16, 4, 10, 23, 39, 18, 26, 15, 7, 9, 30, 31, 40).
- Let  $T$  be a heap storing  $n$  keys. Give the pseudocode for an efficient algorithm for reporting all the keys in  $T$  that are smaller than or equal to a given query key  $x$  (which is not necessarily in  $T$ ). For example, given the heap of Figure 2.41 and query key  $x = 7$ , the algorithm should report 4,5,6,7. Note that the keys do not need to be reported in sorted order. Your algorithm should run in  $O(k)$  time, where  $k$  is the number of keys reported. Provide justification that your algorithm runs in  $O(k)$  time.
- Insert into an initially empty binary search tree items with the following keys (in this order): 30, 40, 23, 58, 48, 26, 11, 13. Draw the tree after each insertion.
  - Remove from the binary search tree in Figure 3.7(a) the following keys (in this order): 32, 65, 76, 88, 97. Draw the tree after each removal.
  - A different binary search tree results when we try to insert the same sequence into an empty BST in a different order. Give an example of this with at least 5 elements and show the two different binary search trees that result.
- Let  $T$  be a binary search tree, and let  $x$  be a key. Give the pseudocode for an efficient algorithm for finding the smallest key  $y$  in  $T$  such that  $y > x$ . Note that  $x$  may or may not be in  $T$ . Explain why your algorithm has the running time it does.
  - Give the pseudocode for a nonrecursive algorithm to print out the keys from a binary search tree in order.
- Consider the following sequence of keys: (18, 30, 50, 12, 1). Insert the items with this set of keys in the order given into the red-black tree in the figure below. Draw the tree after each insertion.



- Design and give the pseudocode for an  $O(\log n)$  algorithm that determines whether a red-black tree with  $n$  keys stores any keys within a certain (closed) interval. That is, the input to the algorithm is a red-black tree  $T$  and two keys,  $l$  and  $r$ , where  $l \leq r$ . If  $T$  has at least one key  $k$  such that  $l \leq k \leq r$ , then the algorithm returns true, otherwise it returns false.