

# Design and Analysis of Algorithms

## Homework 2

Clearly number your solution to each problem. Staple your solutions and bring them to class on the due date. Express your algorithms in pseudo-code when directed. Always provide justification for your answer when asked to give the running time of an algorithm. Be brief and concise, and draw pictures where appropriate.

1. Draw a single binary tree  $T$  such that each of the following properties holds:
  - each internal node of  $T$  stores a single character
  - a *preorder* traversal of  $T$  yields SHELDON, and
  - a *inorder* traversal of  $T$  yields LEDHOSN.
2. (a) Give an  $O(n)$ -time algorithm for computing the depth of each node of a tree  $T$ , where  $n$  is the number of nodes of  $T$ . Assume the existence of methods  $\text{setDepth}(v,d)$  and  $\text{getDepth}(v)$  that run in  $O(1)$ -time.  
(b) Design algorithms for performing the following operations on a binary tree  $T$  of size  $n$ , and analyze their worst-case running time. Your algorithms should avoid performing traversals of the entire tree.
  - $\text{preorderNext}(v)$ : return the node visited after node  $v$  in a preorder traversal of  $T$
  - $\text{inorderNext}(v)$ : return the node visited after node  $v$  in an inorder traversal of  $T$
3. Let  $T$  be a binary tree with  $n$  nodes. It is realized with an implementation of the Binary Tree ADT that has  $O(1)$  running time for all methods except  $\text{positions}()$  and  $\text{elements}()$ , which have  $O(n)$  running time. Give an  $O(n)$  time algorithm that uses the methods of the Binary Tree interface to visit the nodes of  $T$  by increasing the values of the level numbering function  $p$  given in Section 2.3.4. This traversal is known as the **level order traversal**. Assume the existence of an  $O(1)$  time  $\text{visit}(v)$  method (it should get called once on each vertex of  $T$  during the execution of your algorithm)
4. (a) Illustrate the execution of the selection-sort algorithm on the following input sequence: (21, 14, 32, 10, 44, 8, 2, 11, 20, 26)  
(b) Illustrate the execution of the insertion-sort algorithm on the following input sequence: (21, 14, 32, 10, 44, 8, 2, 11, 20, 26)
5. Let  $S$  be a sequence containing pairs  $(k, e)$  where  $e$  is an element and  $k$  is its key. There is a simple algorithm called count-sort that will construct a new sorted sequence from  $S$  provided that all the keys in  $S$  are different from each other. For each key  $k$ , count-sort scans  $S$  to count how many keys are less than  $k$ . If  $c$  is the count for  $k$  then  $(k, e)$  should have rank  $c$  in the sorted sequence.
  - (a) Give the pseudocode for count-sort.
  - (b) Determine the number of comparisons made by count-sort. What is its running time?
  - (c) As written, count-sort only works if all of the keys have different values. Explain how to modify count-sort to work if multiple keys have the same value.